

## Auburn 1984 - AdjOffense: 1.02, AdjDefense 0.93, Game Rating -8

<p><b>Gerald White</b> Auburn 1984, 8 ppg Gets ball on: 1 (PG)</p> <p>11-66 roll (right=off, left=def) 11-13 = Steal 41-44 =Turnover 21-20 Block 51-53 = Dunk 35-36 Foul Adj. Opp Dunk: +0</p> <p>20-sided (if no result on 11-66) 1-1 = made 3-pt shot 2-8 = made 2-pt shot 9-11 = fouled, roll 20-sided 2x 12-14 = missed 3-pointer 15-20 = missed 2-pointer</p> <p>1-13 = FT Good Stamina 31 (PG 31-1) Off Reb if 1-2, Def Reb if 1-2</p>	<p><b>Frank Ford</b> Auburn 1984, 7.5 ppg Gets ball on: 2 (SG)</p> <p>11-66 roll (right=off, left=def) 11-13 = Steal 41-43 =Turnover 21-20 Block 51-53 = Dunk 35-36 Foul Adj. Opp Dunk: +0</p> <p>20-sided (if no result on 11-66) 1-1 = made 3-pt shot 2-8 = made 2-pt shot 9-10 = fouled, roll 20-sided 2x 11-13 = missed 3-pointer 14-20 = missed 2-pointer</p> <p>1-13 = FT Good Stamina 40 (SG 40-1) Off Reb if 1-3, Def Reb if 1-3</p>	<p><b>Greg Turner</b> Auburn 1984, 10.6 ppg Gets ball on: 3 (SF)</p> <p>11-66 roll (right=off, left=def) 11-12 = Steal 41-42 =Turnover 21-21 Block 51-53 = Dunk 34-36 Foul Adj. Opp Dunk: +0</p> <p>20-sided (if no result on 11-66) 1-2 = made 3-pt shot 3-9 = made 2-pt shot 10-12 = fouled, roll 20-sided 2x 13-15 = missed 3-pointer 16-20 = missed 2-pointer</p> <p>1-13 = FT Good Stamina 40 (SF 44-41, 36-1) Off Reb if 1-3, Def Reb if 1-3</p>	<p><b>Charles Barkley</b> Auburn 1984, 15.1 ppg Gets ball on: 4 (PF) 7</p> <p>11-66 roll (right=off, left=def) 11-16,31all = Steal 41-42 =Turnover 21-27 Block 51-53 = Dunk 34-36 Foul Adj. Opp Dunk: +0</p> <p>20-sided (if no result on 11-66) 1-2 = made 3-pt shot 3-10 = made 2-pt shot 11-14 = fouled, roll 20-sided 2x 15-17 = missed 3-pointer 18-20 = missed 2-pointer</p> <p>1-13 = FT Good Stamina 38 (PF 44-37, 30-1) Off Reb if 1-5, Def Reb if 1-5</p>	<p><b>Chuck Person</b> Auburn 1984, 19.1 ppg Gets ball on: 5 (C) 6&amp;8</p> <p>11-66 roll (right=off, left=def) 11-14 = Steal 41-42 =Turnover 21-21 Block 51-53 = Dunk 35-36 Foul Adj. Opp Dunk: +0</p> <p>20-sided (if no result on 11-66) 1-4 = made 3-pt shot 5-10 = made 2-pt shot 11-12 = fouled, roll 20-sided 2x 13-15 = missed 3-pointer 16-20 = missed 2-pointer</p> <p>1-15 = FT Good Stamina 44 (C 44-1) Off Reb if 1-5, Def Reb if 1-5</p>
<p><b>Paul Daniels</b> Auburn 1984, 2.5 ppg Gets ball on: 1 (PG) 7</p> <p>11-66 roll (right=off, left=def) 11-16 = Steal 41-46 =Turnover 21-21 Block 51-53 = Dunk 33-36 Foul Adj. Opp Dunk: +0</p> <p>20-sided (if no result on 11-66) 1-2 = made 3-pt shot 3-8 = made 2-pt shot 9-12 = fouled, roll 20-sided 2x 13-15 = missed 3-pointer 16-20 = missed 2-pointer</p> <p>1-12 = FT Good Stamina 29 (PG 44-32) Off Reb if 1-2, Def Reb if 1-2</p>	<p><b>Vern Strickland</b> Auburn 1984, 6.7 ppg Gets ball on: 4 (PF) 6</p> <p>11-66 roll (right=off, left=def) 11-14 = Steal 41-42 =Turnover 21-21 Block 51-53 = Dunk 34-36 Foul Adj. Opp Dunk: +0</p> <p>20-sided (if no result on 11-66) 1-2 = made 3-pt shot 3-9 = made 2-pt shot 10-13 = fouled, roll 20-sided 2x 14-15 = missed 3-pointer 16-20 = missed 2-pointer</p> <p>1-13 = FT Good St 24 (SG 44-41, SF 40-37, PF 36-31) Off Reb if 1-4, Def Reb if 1-4</p>	<p><b>Carey Holland</b> Auburn 1984 Gets ball on: 5 (C)</p> <p>11-66 roll (right=off, left=def) 11-10 = Steal 41-42 =Turnover 21-22 Block 51-53 = Dunk 35-36 Foul Adj. Opp Dunk: +0</p> <p>20-sided (if no result on 11-66) 1-2 = made 3-pt shot 3-9 = made 2-pt shot 10-13 = fouled, roll 20-sided 2x 14-15 = missed 3-pointer 16-20 = missed 2-pointer</p> <p>1-14 = FT Good Stamina 7 (None) Off Reb if 1-3, Def Reb if 1-3</p>	<p><b>Mark Cahill</b> Auburn 1984 Gets ball on: 2 (SG)</p> <p>11-66 roll (right=off, left=def) 11-11 = Steal 41-43 =Turnover 21-21 Block 51-53 = Dunk 35-36 Foul Adj. Opp Dunk: +0</p> <p>20-sided (if no result on 11-66) 1-1 = made 3-pt shot 2-7 = made 2-pt shot 8-11 = fouled, roll 20-sided 2x 12-14 = missed 3-pointer 15-20 = missed 2-pointer</p> <p>1-15 = FT Good Stamina 7 (None) Off Reb if 1-2, Def Reb if 1-2</p>	<p><b>Terry Martin</b> Auburn 1984 Gets ball on: 3 (SF)</p> <p>11-66 roll (right=off, left=def) 11-11 = Steal 41-46 =Turnover 21-20 Block 51-53 = Dunk None Foul Adj. Opp Dunk: +0</p> <p>20-sided (if no result on 11-66) 1-1 = made 3-pt shot 2-7 = made 2-pt shot 8-10 = fouled, roll 20-sided 2x 11-13 = missed 3-pointer 14-20 = missed 2-pointer</p> <p>1-13 = FT Good Stamina 7 (None) Off Reb if 1-2, Def Reb if 1-2</p>