

<b>Line-up</b>	<b>Detroit Tigers 1968</b>	<b>Bats</b>	<b>OBR/SP</b>	<b>1b</b>	<b>2b</b>	<b>3b</b>	<b>HR</b>	<b>Deep</b>	<b>K</b>	<b>W</b>	<b>HPB</b>	<b>Out</b>	<b>Error</b>	<b>CD</b>	<b>Th</b>	<b>BA</b>	<b>OPS</b>	<b>Sac</b>	<b>H&amp;R</b>	<b>Cht</b>	<b>Pos</b>
2B	Dick McAuliffe*	LN	B	17	24	26	31	34	44	51	51	88	E-2	CD-5		0.249	0.755	CC		0 12/88	2B-SS
CF	Al Kaline	RN	B	24	31		33	36	40	47	50	88	E-3	CD-4	T-4	0.287	0.82	CC		0 88/11	RF-1B-LF
LF	Willie Horton	RP	E	20	24	24	34	37	54	54	56	88	E-6	CD-3	T-3	0.285	0.895	CC		0 88/11	LF
C	Bill Freehan	RP	E	17	24		30	33	35	37	44	88	E-2	CD-5	Th-B	0.263	0.819	CC		1 88/11	C-1B-RF
DH-RF	Gates Brown* (+2) RN	LP	E	24	35	37	46	51		55	55	88	E-2	CD-3	T-3	0.37	1.127	DD		2 12/X	LF-1B
1B	Norm Cash*	LP	D	20	24	24	33	36	47	47	50	88	E-2	CD-4		0.263	0.816	CC		0 12/88	1B
RF-ben	Mickey Stanley	RN	C	25	30	31	33	36		36	37	88	E-2	CD-5	T-5	0.259	0.675	AA		2 88/11	CF-1B-SS-2B
3B	Don Wert	RN	E	16	21	21	24	27	35	35	36	88	E-4	CD-5		0.2	0.556	AA		0 88/11	3B-SS
SS	Dick Tracewski	RN	B	12	14	15	17	22	42	44	44	88	E-2	CD-4		0.156	0.475	CC		0 88/11	SS-3B-2B
P	Earl Wilson	RP	E	15		16	30	33	90			88				0.227	0.741	CC		0 88/13	
P	Denny McLain	RN	E	14	15	16		21	53			88				0.162	0.359	AA+		0 88/12	
Pos	Suggested Reserves	Bats	OBR/SP	1b	2b	3b	HR	Deep	K	W	HPB	Out	Error	CD	Th	BA	OPS	Sac	H&R	Cht	Pos
RF	Jim Northrup*	LP	C	20	26	27	33	36	44	44	45	88	E-3	CD-5	T-5	0.264	0.77	BB		0 12/88	RF-CF-LF
1B	Eddie Mathews*	LP	E	17			26	31	51	51	51	88	E-4	CD-3		0.212	0.665	DD		0 13/X	1B-3B
SS	Tommy Matchick*	LN	E	16	21	22	24	27	44	44	46	88	E-4	CD-3		0.203	0.534	CC		0 12/88	SS-2B-1B
C	Jim Price	RN	E	13	17	17	22	25	26	26	27	88	E-2	CD-3	Th-C	0.174	0.526	DD		1 88/12	C
SS	Ray Oyler	RN	E	10	13	14	15	20	44	44	45	88	E-3	CD-3		0.135	0.399	BB		0 88/11	SS
<b>Throws:</b>	<b>Detroit Tigers 1968</b>	<b>PB</b>	<b>SR</b>	<b>RR</b>	<b>Max IP</b>	<b>1b</b>	<b>BK</b>	<b>K</b>	<b>W</b>	<b>WP</b>	<b>CD-C</b>	<b>88</b>	<b>Error</b>	<b>Clutch Def</b>	<b>ERA</b>	<b>zPos</b>					
RHP	Denny McLain	2-8	17	0	10	15		43	50	51	53	88	E-2	CD-5		1.96	SP				SacFly if: If Home, DEEP = HR
RHP	Earl Wilson	4-7	17	6	8	21	22	46	54	56	60	88	E-7	CD-5		2.85	SP		Pit bats	41-88	11-38 HR
LHP	Les Cain	4-7	14	5	5	22		43	54	60	62	88	E-10	CD-2		3	SP				
LHP	Mickey Lolich	4-7	16	5	7	17		45	53	54	56	88	E-9	CD-1		3.19	SP				
RHP	Joe Sparda	2-6	16	5	7	22		44	53	55	57	88	E-7	CD-2		3.7	SP				
RHP	Daryl Patterson	2-8	12	4	3	15	16	43	52	55	57	88	E-8	CD-1		2.12	rp-CL				
RHP	Roy Face	2-7	0	2	2	31		61	61	61	63	88	E-10	CD-2		0	rp				
RHP	Don McMahon	2-7	0	4	3	14		42	50	54	56	88	E-10	CD-2		2.02	rp				
RHP	Dennis Ribant	2-7	0	4	3	14		34	42	42	44	88	E-10	CD-2		2.22	rp				
RHP	John Wyatt	2-7	0	3	3	21		46	54	60	62	88	E-10	CD-2		2.37	rp				
LHP	John Hiller	2-7	15	5	5	14		40	47	50	52	88	E-0	CD-2		2.39	rp				
RHP	Pat Dobson	2-7	13	4	4	14	15	42	51	53	55	88	E-3	CD-2		2.66	rp				
RHP	Fred Lasher	4-7	0	4	3	13		41	47	52	54	88	E-8	CD-1		3.33	rp				
LHP	Jon Warden	2-6	0	4	3	17		42	51	51	53	88	E-10	CD-2		3.62	rp				
LHP	Jim Rooker	2-6	0	6	4	22		50	55	55	57	88	E-10	CD-2		3.86	rp				
Step 1 - roll two dice for result of 2-12				If within PB range, Column C, then next roll will be on pitcher's card. If not, will be on batters card.																	
Step 2 - roll two 8-sided dice for 11-88.				Roll between 11 and the 1B number is a single. The other numbers show the HIGHEST number in range for different results.																	
Click <a href="https://tinyurl.com/4x4jcff5">https://tinyurl.com/4x4jcff5</a> for the rest of the rules - or you can use the following simple rules. Under simple rules, if 2-12 roll in step 1 is a 4 (four) with an OUT and man on 1st, it is a double play.																					
Step 3 (simple rules) To try to steal or go an extra base on a hit or out, roll a 6-sided die and only a "6" is an OUT. Under OBR/SP an AA steals on 1-5, an A on 1-4, B on 1-3, C 1-2 & D on 1. Oon out, batter out instead.																					
Step 4 (simple rules) - If the 2-12 rule is either a 2 or a 12 (but not 3 to 11) check again for error. Roll both 6-sided die again and their HIGHER die is the player who might make an error (6=ss, 5=3b,4=2b, 3=1b, 2=c, 1+p)																					
Step 4a - Roll one 8-sided die and if it is EQUAL TO OR LOWER than the fielder's error number it is an error. (e.g. an 8-sided die roll of 3 means an E-0, E-1 or E2 is NOT an error, but an E-3, E-4, or higher is)																					