Line-up	**New York Mets 1969**	**Bats**	**OBR/SP**	**1b**	**2b**	**3b**	**HR**	**Deep**	**K**	**W**	**HPB**	**Out**	**Error**	**CD**	**Th**	**BA**	**OPS**	**Sac**	**H&R**	**Cht**	**Pos**
LF	Cleon Jones	RN	A	31	37	40	42	45	50	54	56	88	E-2	CD-5	T-5	0.34	0.904	CC	0	88/11	LF-1B
1B	Donn Clendenon	RP	B	20	23	23	31	34	64	64	65	88	E-4	CD-3		0.252	0.777	CC	0	88/11	1B-LF
DH-RF	Art Shamsky*	LP	D	25	30	31	35	40	41	43	44	88	E-2	CD-2	T-2	0.3	0.863	CC	1	12/88	RF-LF-1B
CF	Tommie Agee	RP	B	21	26	27	33	36	57	60	61	88	E-3	CD-5	T-5	0.271	0.806	BB	0	88/11	CF-RF
2B	Ken Boswell*	LN	B	25	31	33		36	42	42	43	88	E-5	CD-2		0.279	0.728	BB	0	12/88	2B
RF-ben	Ron Swoboda	RN	D	20	23	24	26	31	55	61	62	88	E-2	CD-3	T-3	0.235	0.687	CC	0	88/11	RF-LF
SS	Bud Harrelson#	SN	D	24	27	31		34	40	44	45	88	E-4	CD-5		0.248	0.647	BB	0	88/88	SS
C	Jerry Grote	RN	C	23	27	30	31	34	44	44	44	88	E-2	CD-5	Th-A	0.252	0.663	BB	0	88/11	C
3B	Wayne Garrett*	LN	C	21	24	25		30	42	42	43	88	E-3	CD-3		0.218	0.558	BB	0	12/88	3B-2B-SS
	Pitcher bats 1969	P	E	11'-17	18			19	47	52						0.14	0.367				
Pos	*Suggested Reserves*	*Bats*	*OBR/SP*	*1b*	*2b*	*3b*	*HR*	*Deep*	*K*	*W*	*HPB*	*Out*	*Error*	*CD*	*Th*	*BA*	*OPS*	*Sac*	*H&R*	*Cht*	*Pos*
1B	*Ed Kranepool**	*LN*	*C*	*21*	*24*	*25*	*30*	*33*		*34*	*34*	*88*	*E-2*	*CD-3*		*0.238*	*0.675*	*CC*	*2*	*12/88*	*1B-LF*
3B	*Ed Charles*	*RN*	*A*	*15*	*22*	*23*	*24*	*27*	*41*	*42*	*43*	*88*	*E-6*	*CD-3*		*0.207*	*0.605*	*DD*	*0*	*88/12*	*3B*
RF	*Rod Gaspar#*	*SN*	*A*	*22*	*25*	*26*		*31*		*33*	*34*	*88*	*E-2*	*CD-4*	*T-4*	*0.228*	*0.592*	*BB*	*2*	*88/88*	*RF-CF-LF*
C	*J.C. Martin**	*LN*	*E*	*17*	*22*	*23*	*25*	*30*	*42*	*42*	*42*	*88*	*E-1*	*CD-3*	*Th-C*	*0.209*	*0.573*	*CC*	*0*	*12/X*	*C-1B*
SS	*Al Weis*	*RN*	*B*	*20*	*24*	*25*		*30*	*45*	*45*	*45*	*88*	*E-4*	*CD-3*		*0.215*	*0.55*	*BB*	*0*	*88/11*	*SS-2B-3B*
3B	*Bobby Pfeil*	*RN*	*E*	*23*	*30*	*30*		*33*	*37*	*37*	*40*	*88*	*E-3*	*CD-4*		*0.232*	*0.535*	*BB*	*0*	*88/11*	*3B-2B*
CF	*Amos Otis*	*RN*	*B*	*12*	*16*	*17*		*22*	*51*	*51*	*51*	*88*	*E-4*	*CD-3*	*T-3*	*0.151*	*0.406*	*CC*	*0*	*88/12*	*CF-LF-3B*
Throws:	**New York Mets 1969**	**PB**	**SR**	**RR**	**Max IP**	**1b**	**BK**	**K**	**W**	**WP**	**CD-C**	**88**	**Error**	**Clutch Def**		**ERA**	**zPos**				
RHP	**Tom Seaver**	**2-8**	**18**	**6**	**9**	**15**		**42**	**50**	**52**	**54**	**88**	**E-10**	**CD-2**		**2.21**	**SP**			SacFly if:	If Home, DEEP = HR
LHP	**Jerry Koosman**	**2-8**	**17**	**0**	**9**	**17**	**18**	**44**	**52**	**54**	**56**	**88**	**E-10**	**CD-2**		**2.28**	**SP**		Pit bats	61-88	11-58 HR
RHP	**Don Cardwell**	**2-7**	**16**	**5**	**7**	**23**		**43**	**50**	**53**	**55**	**88**	**E-10**	**CD-2**		**3.01**	**SP**				
RHP	*Gary Gentry*	*4-7*	*17*	*0*	*8*	*18*		*43*	*51*	*53*	*55*	*88*	*E-10*	*CD-2*		*3.43*	*SP*				
RHP	*Jim McAndrew*	*4-7*	*15*	*5*	*7*	*18*		*43*	*51*	*54*	*56*	*88*	*E-10*	*CD-2*		*3.47*	*SP*				
LHP	*Tug McGraw*	*2-8*	*16*	*5*	*4*	*21*		*46*	*55*	*61*	*63*	*88*	*E-10*	*CD-2*		*2.24*	*rp-CL*				
LHP	*Jack DiLauro*	*2-8*	*14*	*5*	*4*	*17*		*37*	*44*	*46*	*50*	*88*	*E-10*	*CD-2*		*2.4*	*rp*				
RHP	*Ron Taylor*	*2-7*	*0*	*3*	*3*	*18*		*42*	*50*	*51*	*53*	*88*	*E-10*	*CD-2*		*2.72*	*rp*				
RHP	*Nolan Ryan*	*4-7*	*16*	*5*	*5*	*13*	*18*	*44*	*54*	*55*	*57*	*88*	*E-10*	*CD-2*		*3.53*	*rp*				
RHP	*Cal Koonce*	*2-5*	*0*	*6*	*4*	*24*	*25*	*47*	*56*	*61*	*63*	*88*	*E-2*	*CD-2*		*4.99*	*rp*				

Step 1 - roll two dice for result of 2-12 — If within PB range, Column C, then next roll will be on pitcher's card. If not, will be on batters card.

Step 2 - roll two 8-sided dice for 11-88. — Roll between 11 and the 1B number is a single. The other numbers show the HIGHEST number in range for different results.

Click https://tinyurl.com/4x4jcff5 for the rest of the rules - or you can use the following simple rules. Under simple rules, if 2-12 roll in step 1 is a 4 (four) with an OUT and man on 1st, it is a double play.

Step 3 (simple rules) To try to steal or go an extra base on a hit or out, roll a 6-sided die and only a "6" is an OUT. Under OBR/SP an AA steals on 1-5, an A on 1-4, B on 1-3 , C 1-2 & D on 1. Oon out, batter out instead.

Step 4 (simple rules) - If the 2-12 rule is either a 2 or a 12 (but not 3 to 11) check again for error. Roll both 6-sided die again and their HIGHER die is the player who might make an error (6=ss, 5=3b,4=2b, 3=1b, 2=c, 1+p)

Step 4a - Roll one 8-sided die and if it is EQUAL TO OR LOWER than the fielder's error number it is an error. (e.g. an 8-sided die roll of 3 means an E-0, E-1 or E2 is NOT an error, but an E-3, E-4, or higher is)