

<u>Line-up</u>	<u>New York Yankees 1939</u>	<u>Bats</u>	<u>OBR/SP</u>	<u>1b</u>	<u>2b</u>	<u>3b</u>	<u>HR</u>	<u>Deep</u>	<u>K</u>	<u>W</u>	<u>HPB</u>	<u>Out</u>	<u>Error</u>	<u>CD</u>	<u>Th</u>	<u>BA</u>	<u>OPS</u>	<u>Sac</u>	<u>H&R</u>	<u>Cht</u>	<u>Pos</u>
LF	George Selkirk*	LP	B	21	25	26	30	33	34	52	54	88	E-3	CD-2	T-2	0.306	0.969	AA		1 88/86	LF-RF
2B	Joe Gordon	RP	B	20	26	27	32	35		41	41	88	E-4	CD-5		0.284	0.876	BB		2 86/88	2B
CF	Joe DiMaggio	RP	D	27	37	40	44	47		51	52	88	E-3	CD-2	T-2	0.381	1.119	BB		2 86/88	CF
RF	Charlie Keller*	LN	C	26	33	35		40	42	54	54	88	E-4	CD-1	T-2	0.334	0.947	AA		1 88/86	RF-LF
3B	Red Rolfe*	LN	C	26	36	40		43		46	46	88	E-5	CD-4		0.329	0.899	CC		2 88/86	3B
C	Bill Dickey*	LP	C	23	30	31	33	36		44	45	88	E-3	CD-3	Th-A	0.302	0.915	BB		2 88/86	C
DH-ben	Joe Gallagher	RP	A	20		23	25	30	43	43	46	88	E-2	CD-1		0.244	0.75	CC		0 86/88	RF
1B	Babe Dahlgren	RN	D	17	23	24		27		30	30	88	E-2	CD-5		0.235	0.689	AA		2 86/88	1B
SS	Frankie Crosetti	RN	B	20	24	25		30	33	33	35	88	E-4	CD-1		0.233	0.647	AA		0 86/88	SS
P	Tommy Henrich* (+2) RN	LN	B	21	27	30		33		40		88				0.277	0.8	BB		2 88/86	
P	Monte Pearson (+3) RN	RN	E	27	35	37		42	43			88				0.321	0.794	BB		1 88/13	
P	Red Ruffing	RN	C	37	40	40		43	53			88				0.307	0.689	CC		0 88/12	
P	Atley Donald*	LN	E	27	31	33		36	61			88				0.25	0.597	DD		0 13/X	
	Pitcher bats 1939	P	E	11'-22	23			24	41	44						0.19	0.462				
P	Bump Hadley	RN	A	16	22	22		25	41			88				0.177	0.437	CC		0 88/13	
P	Lefty Gomez*	LN	E	13	16	16		21	50			88				0.151	0.383	BB		0 13/X	
Pos	Suggested Reserves	Bats	OBR/SP	1b	2b	3b	HR	Deep	K	W	HPB	Out	Error	CD	Th	BA	OPS	Sac	H&R	Cht	Pos
C	Buddy Rosar	RN	A	25	32	33		36		41	41	88	E-4	CD-3	Th-C	0.276	0.699	CC		2 88/12	C
SS	Steve Sundra	RN	E	20	34	34		37	70	70	70	88	E-7	CD-1		0.265	0.675	CC		0 88/13	SS-3B-2B-OF
LF	Jake Powell	RN	B	21	27	30		33		33	33	88	E-2	CD-2	T-2	0.244	0.619	CC		2 88/13	LF-RF-CF
1B	Lou Gehrig*	LN	E	15				20		30	30	88	E-6	CD-4		0.143	0.416	DD		2 14/X	1B
<u>Throws:</u>	<u>New York Yankees 1939</u>	<u>PB</u>	<u>SR</u>	<u>RR</u>	<u>Max IP</u>	<u>1b</u>	<u>BK</u>	<u>K</u>	<u>W</u>	<u>WP</u>	<u>CD-C</u>	<u>88</u>	<u>Error</u>	<u>Clutch Def</u>	<u>ERA</u>	<u>zPos</u>					
RHP	Red Ruffing	2-8	21	0	10	22		42	50	51	53	88	E-5	CD-4		2.93	SP				SacFly if: If Home, DEEP = HR
RHP	Bump Hadley	2-8	20	7	8	18		40	50	52	54	88	E-9	CD-1		2.98	SP		Pit bats	41-88	11-38 HR
RHP	Oral Hildebrand	2-8	18	6	8	17		37	45	46	50	88	E-5	CD-3		3.06	SP				
LHP	Lefty Gomez	2-7	20	0	9	21		42	51	52	54	88	E-3	CD-4		3.41	SP				
RHP	Atley Donald	2-7	20	7	8	22	23	42	51	51	53	88	E-0	CD-3		3.71	SP				
RHP	Monte Pearson	4-7	21	7	8	24		45	54	55	57	88	E-0	CD-4		4.49	SP				
RHP	Wes Ferrell	4-7	20	0	8	13		31	43	46	50	88	E-10	CD-2		4.66	SP				
LHP	Marius Russo	2-8	19	6	7	15		37	46	47	51	88	E-3	CD-4		2.41	rp-CL				
RHP	Steve Sundra	2-8	21	7	7	21		36	45	46	50	88	E-2	CD-3		2.76	rp				
RHP	Spud Chandler	2-7	0	6	3	31		47	56	61	63	88	E-10	CD-2		2.84	rp				
RHP	Johnny Murphy	4-7	0	5	3	22		43	52	52	54	88	E-7	CD-1		4.4	rp				
Step 1 - roll two dice for result of 2-12		If within PB range, Column C, then next roll will be on pitcher's card. If not, will be on batters card.																			
Step 2 - roll two 8-sided dice for 11-88.		Roll between 11 and the 1B number is a single. The other numbers show the HIGHEST number in range for different results.																			
Click https://tinyurl.com/4x4jcff5 for the rest of the rules - or you can use the following simple rules. Under simple rules, if 2-12 roll in step 1 is a 4 (four) with an OUT and man on 1st, it is a double play.																					
Step 3 (simple rules) To try to steal or go an extra base on a hit or out, roll a 6-sided die and only a "6" is an OUT. Under OBR/SP an AA steals on 1-5, an A on 1-4, B on 1-3, C 1-2 & D on 1. Oon out, batter out instead.																					
Step 4 (simple rules) - If the 2-12 rule is either a 2 or a 12 (but not 3 to 11) check again for error. Roll both 6-sided die again and their HIGHER die is the player who might make an error (6=ss, 5=3b,4=2b, 3=1b, 2=c, 1+p)																					
Step 4a - Roll one 8-sided die and if it is EQUAL TO OR LOWER than the fielder's error number it is an error. (e.g. an 8-sided die roll of 3 means an E-0, E-1 or E2 is NOT an error, but an E-3, E-4, or higher is)																					