

<u>Line-up</u>	<u>San Francisco Giants 2012</u>	<u>Bats</u>	<u>OBR/SP</u>	<u>1b</u>	<u>2b</u>	<u>3b</u>	<u>HR</u>	<u>Deep</u>	<u>K</u>	<u>W</u>	<u>HPB</u>	<u>Out</u>	<u>Error</u>	<u>CD</u>	<u>Th</u>	<u>BA</u>	<u>OPS</u>	<u>Sac</u>	<u>H&R</u>	<u>Cht</u>	<u>Pos</u>	
LF	Melky Cabrera#	SN	A	32	40	43	44	47	54			88	E-2	CD-4	T-4	0.346	0.906	CC		0 88/88	LF-RF	
C	Buster Posey	RP	E	25	35		40	43	54	57		88	E-2	CD-5	Th-B	0.336	0.957	DD		0 88/11	C-1B-DH	
3B	Pablo Sandoval#	SN	D	22	31	32	33	36	44			88	E-5	CD-2		0.283	0.789	DD		0 88/88	3B-1B-DH	
2B	Marco Scutaro (+2) RN	RN	C	34	44		44	47				88	E-2	CD-2		0.362	0.859	BB	2	88/11	2B-3B	
1B	Brandon Belt*	LN	A	21	30	32		35	57	63	64	88	E-2	CD-5		0.275	0.781	DD		0 12/88	1B-LF	
CF	Angel Pagan#	SN	A	23	32	35		40	50			88	E-2	CD-2	T-2	0.288	0.778	CC		0 88/88	CF-DH	
RF	Nate Schierholtz*	LN	B	21	24	27	30	33	50	51	52	88	E-2	CD-2	T-2	0.251	0.739	DD		0 12/X	RF-DH	
DH-ben	Hunter Pence	RN	D	13	21	22	24	27	53			55	88	E-2	CD-2	T-2	0.219	0.671	CC		0 88/11	RF
SS	Brandon Crawford*	LN	D	21	30	31		34	53			54	88	E-3	CD-5		0.248	0.653	CC		0 12/88	SS
	Pitcher bats 2012	P	E	11'-16	17			18	48	52						0.129	0.327					
<u>Pos</u>	<u>Suggested Reserves</u>	<u>Bats</u>	<u>OBR/SP</u>	<u>1b</u>	<u>2b</u>	<u>3b</u>	<u>HR</u>	<u>Deep</u>	<u>K</u>	<u>W</u>	<u>HPB</u>	<u>Out</u>	<u>Error</u>	<u>CD</u>	<u>Th</u>	<u>BA</u>	<u>OPS</u>	<u>Sac</u>	<u>H&R</u>	<u>Cht</u>	<u>Pos</u>	
3B	Joaquin Arias	RN	B	23	30	32		35	42		44	88	E-4	CD-2		0.27	0.693	CC		0 88/11	3B-SS-2B	
C	Hector Sanchez#	SN	E	24	34		34	37	61		62	88	E-4	CD-2	Th-C	0.28	0.685	DD		0 88/88	C-DH	
RF	Gregor Blanco*	LN	AA	21	25	26		31	53	56	57	88	E-2	CD-5	T-5	0.244	0.676	BB		0 12/88	RF-LF-CF-DH	
2B	Ryan Theriot	RN	A	27	34		34	37	44			88	E-3	CD-2		0.27	0.637	BB		0 88/11	2B-LF	
1B	Brett Pill	RN	B	16	21		23	26	40		42	88	E-3	CD-4		0.21	0.618	CC		0 88/12	1B-LF-3B	
1B	Aubrey Huff*	LN	E	12	17		17	22	27	42		88	E-2	CD-4		0.192	0.608	DD		0 13/X	1B-LF-2B	
2B	Emmanuel Burriss#	SN	A	25	26		26	31	43		44	88	E-4	CD-2		0.213	0.491	CC		0 88/88	2B-3B-SS-RF	
2B	Charlie Culberson	SN	D	14	17		18	23	48	55	56	88	E-3	CD-4				CC		0	2B	
3B	Conor Gillaspie	SN	D	14	17		18	23	48	55	56	88	E-10	CD-2				CC		0	3B	
RF	Justin Christian	SN	D	14	17		18	23	48	55	56	88	E-7	CD-2	T-2			CC		0	RF-LF-CF-DH	
<u>Throws:</u>	<u>San Francisco Giants 2012</u>	<u>PB</u>	<u>SR</u>	<u>RR</u>	<u>Max IP</u>	<u>1b</u>	<u>BK</u>	<u>K</u>	<u>W</u>	<u>WP</u>	<u>CD-C</u>	<u>88</u>	<u>Error</u>	<u>Clutch Def</u>	<u>ERA</u>	<u>zPos</u>						
RHP	Matt Cain	2-8	16	0	8	18		46	53	55	57	88	E-6	CD-3		2.79	SP				SacFly if: If Home, DEEP = HR	
RHP	Ryan Vogelsong	2-7	16	0	8	22		47	55	56	60	88	E-0	CD-2		3.37	SP		Pit bats	61-88	11-58 HR	
LHP	Madison Bumgarner	2-7	16	0	8	22	23	51	56	57	61	88	E-5	CD-4		3.37	SP					
LHP	Barry Zito	4-7	16	0	7	24		46	54	54	56	88	E-4	CD-2		4.15	SP					
RHP	Tim Lincecum	2-6	17	0	7	22	23	51	60	64	66	88	E-0	CD-3		5.18	SP					
RHP	Santiago Casilla	2-8	0	2	2	18		45	53	54	56	88	E-10	CD-1		2.84	rp-CL					
RHP	Sergio Romo	2-9	0	2	2	16		44	51	53	55	88	E-2	CD-1		1.79	rp					
RHP	George Kontos	2-8	0	2	3	17		46	54	55	57	88	E-10	CD-1		2.47	rp					
LHP	Javier Lopez	2-8	0	1	2	25		51	57	62	64	88	E-10	CD-2		2.5	rp					
LHP	Jeremy Affeldt	2-8	0	2	3	21		46	54	60	62	88	E-6	CD-1		2.7	rp					
RHP	Clay Hensley	2-6	0	3	2	21		45	55	56	60	88	E-10	CD-1		4.62	rp					
Step 1 - roll two dice for result of 2-12				If within PB range, Column C, then next roll will be on pitcher's card. If not, will be on batters card.																		
Step 2 - roll two 8-sided dice for 11-88.				Roll between 11 and the 1B number is a single. The other numbers show the HIGHEST number in range for different results.																		
Click https://tinyurl.com/4x4jcff5 for the rest of the rules - or you can use the following simple rules. Under simple rules, if 2-12 roll in step 1 is a 4 (four) with an OUT and man on 1st, it is a double play.																						
Step 3 (simple rules) To try to steal or go an extra base on a hit or out, roll a 6-sided die and only a "6" is an OUT. Under OBR/SP an AA steals on 1-5, an A on 1-4, B on 1-3, C 1-2 & D on 1. Oon out, batter out instead.																						
Step 4 (simple rules) - If the 2-12 rule is either a 2 or a 12 (but not 3 to 11) check again for error. Roll both 6-sided die again and their HIGHER die is the player who might make an error (6=ss, 5=3b,4=2b, 3=1b, 2=c, 1+p)																						
Step 4a - Roll one 8-sided die and if it is EQUAL TO OR LOWER than the fielder's error number it is an error. (e.g. an 8-sided die roll of 3 means an E-0, E-1 or E2 is NOT an error, but an E-3, E-4, or higher is)																						