

<u>Line-up</u>	<u>Tampa Bay Rays 2008</u>	<u>Bats</u>	<u>OBR/SP</u>	<u>1b</u>	<u>2b</u>	<u>3b</u>	<u>HR</u>	<u>Deep</u>	<u>K</u>	<u>W</u>	<u>HPB</u>	<u>Out</u>	<u>Error</u>	<u>CD</u>	<u>Th</u>	<u>BA</u>	<u>OPS</u>	<u>Sac</u>	<u>H&R</u>	<u>Cht</u>	<u>Pos</u>
CF	B.J. Upton	RN	AA	20	27		27	32	52	62		88	E-2	CD-2	T-2	0.273	0.784	CC		0 88/11	CF-DH
RF	Eric Hinske*	LP	A	14	22	22	25	30	47	52	53	88	E-2	CD-3	T-3	0.247	0.798	DD		0 12/88	RF-LF-1B-3B-DH
3B	Evan Longoria	RP	B	15	25	26	32	35	61	62	64	88	E-4	CD-5		0.272	0.874	DD		0 88/11	3B-SS-DH
SS	Ben Zobrist#	SP	B	14	22	23	27	32	44	47	50	88	E-4	CD-2		0.253	0.844	DD		0 88/88	SS-LF-2B-CF-RF-3B-DH
DH-ben	Cliff Floyd*	LP	D	20	26	26	30	33	52	54	56	88	E-10	CD-1	T-2	0.268	0.804	DD		0 12/88	DH
1B	Carlos Pena*	LP	E	12	17	17	23	26	56	67	72	88	E-1	CD-5		0.247	0.871	DD		0 12/88	1B-DH
2B	Akinori Iwamura*	LN	C	24	31	33		36	53	55	56	88	E-1	CD-5		0.274	0.729	CC		0 12/88	2B
C	Dioner Navarro#	SN	E	26	35		35	40	42		43	88	E-2	CD-2	Th-A	0.295	0.757	CC		1 88/88	C
LF	Carl Crawford*	LN	A	25	30	33		36	43		44	88	E-2	CD-5	T-5	0.273	0.718	DD		0 12/88	LF-CF-DH
	Pitcher bats 2008	P	E	11'-17	18			19	46	48						0.139	0.352				
<u>Pos</u>	<u>Suggested Reserves</u>	<u>Bats</u>	<u>OBR/SP</u>	<u>1b</u>	<u>2b</u>	<u>3b</u>	<u>HR</u>	<u>Deep</u>	<u>K</u>	<u>W</u>	<u>HPB</u>	<u>Out</u>	<u>Error</u>	<u>CD</u>	<u>Th</u>	<u>BA</u>	<u>OPS</u>	<u>Sac</u>	<u>H&R</u>	<u>Cht</u>	<u>Pos</u>
RF	Gabe Gross*	LP	C	15	22	23	25	30	51	55	56	88	E-1	CD-4	T-4	0.242	0.767	DD		0 12/88	RF-CF-DH
3B	Willy Aybar#	SN	C	20	26	27	30	33	40	40	41	88	E-2	CD-5		0.253	0.737	CC		0 88/88	3B-1B-2B-SS-DH
C	Shawn Riggins	RP	E	13	21	21	23	26	44	44	45	88	E-4	CD-2	Th-C	0.222	0.694	CC		0 88/12	C-LF
SS	Jason Bartlett	RN	A	26	34	35		40	47	47	51	88	E-3	CD-3		0.286	0.69	BB		0 88/11	SS-DH
RF	Jonny Gomes	RP	AA	10	14	15	20	23	51	51	56	88	E-3	CD-2	T-2	0.182	0.666	DD		0 88/12	RF-LF-DH
1B	Dan Johnson	SN	D	14	17		18	23	48	55	56	88	E-2	CD-4				CC		0	1B-LF-DH
CF	Fernando Perez	SN	D	14	17		18	23	48	55	56	88	E-2	CD-2	T-2			CC		0	CF-LF-RF
LF	Justin Ruggiano	SN	D	14	17		18	23	48	55	56	88	E-2	CD-2	T-2			CC		0	LF-RF-CF-DH
C	Mike Difelice	SN	D	14	17		18	23	48	55	56	88	E-2	CD-4	Th-A			CC		0	C
RF	Nathan Haynes	SN	D	14	17		18	23	48	55	56	88	E-4	CD-2	T-2			CC		0	RF-CF-LF-DH
<u>Throws:</u>	<u>Tampa Bay Rays 2008</u>	<u>PB</u>	<u>SR</u>	<u>RR</u>	<u>Max IP</u>	<u>1b</u>	<u>BK</u>	<u>K</u>	<u>W</u>	<u>WP</u>	<u>CD-C</u>	<u>88</u>	<u>Error</u>	<u>Clutch Def</u>	<u>ERA</u>	<u>zPos</u>					
LHP	Scott Kazmir	2-7	15	0	7	17		46	55	57	61	88	E-10	CD-1		3.49	SP				SacFly if: If Home, DEEP = HR
RHP	James Shields	2-7	17	0	8	24		50	55	57	61	88	E-3	CD-3		3.56	SP		DH bats	61-88	11-58 HR
RHP	Matt Garza	2-7	16	0	8	22	23	46	54	55	57	88	E-8	CD-1		3.7	SP				
RHP	Andy Sonnanstine	4-7	17	0	8	27		52	57	61	63	88	E-0	CD-3		4.38	SP				
RHP	Edwin Jackson	4-7	18	6	7	26		50	57	61	63	88	E-4	CD-2		4.42	SP				
RHP	Grant Balfour	2-9	0	2	3	16		43	52	54	56	88	E-2	CD-1		1.54	rp-CL				
LHP	J.P. Howell	2-9	0	3	3	16		42	51	54	56	88	E-6	CD-1		2.22	rp				
RHP	Dan Wheeler	2-8	0	2	3	15		40	46	47	51	88	E-10	CD-1		3.12	rp				
LHP	Trever Miller	4-7	0	2	2	21		47	56	57	61	88	E-2	CD-1		4.15	rp				
RHP	Troy Percival	4-7	0	3	3	13		36	46	51	53	88	E-2	CD-1		4.53	rp				
RHP	Jason Hammel	4-7	14	5	4	25		46	55	61	63	88	E-2	CD-1		4.6	rp				
Step 1 - roll two dice for result of 2-12				If within PB range, Column C, then next roll will be on pitcher's card. If not, will be on batters card.																	
Step 2 - roll two 8-sided dice for 11-88.				Roll between 11 and the 1B number is a single. The other numbers show the HIGHEST number in range for different results.																	
Click https://tinyurl.com/4x4jcff5 for the rest of the rules - or you can use the following simple rules. Under simple rules, if 2-12 roll in step 1 is a 4 (four) with an OUT and man on 1st, it is a double play.																					
Step 3 (simple rules) To try to steal or go an extra base on a hit or out, roll a 6-sided die and only a "6" is an OUT. Under OBR/SP an AA steals on 1-5, an A on 1-4, B on 1-3, C 1-2 & D on 1. Oon out, batter out instead.																					
Step 4 (simple rules) - If the 2-12 rule is either a 2 or a 12 (but not 3 to 11) check again for error. Roll both 6-sided die again and their HIGHER die is the player who might make an error (6=ss, 5=3b,4=2b, 3=1b, 2=c, 1+p)																					
Step 4a - Roll one 8-sided die and if it is EQUAL TO OR LOWER than the fielder's error number it is an error. (e.g. an 8-sided die roll of 3 means an E-0, E-1 or E2 is NOT an error, but an E-3, E-4, or higher is)																					